



...Emphasizing the spatial nature of music for a Whitney Biennial performance in 2010, sculptor and sound artist David Schafer transcoded floor plans and elevation drawings for the museum by architect Marcel Breuer into sounds via Metasynth, mixing them with a voice actor's recording of a Marcel Breuer text describing the architect's vision for the Whitney Museum of American Art and playing them through a speaker cabinet modeled in the form of the building. The cultural history of sonification is marked by two aspects: on one hand, it makes audible something one would not get to hear without its data being transcoded, that is, without the use of media technology that can store, reproduce, and transmit data in a number of ways. On the other hand, this variable access to data can lead to insights that otherwise are hard to come by: examining light or color or humidity or temperature as sound waves, as practiced both in sound art and in experimental contemporary music.<sup>36</sup>